WEAPONISER FULLY LOADED



The ultimate weapon sound design and layering solution, Weaponiser Fully Loaded offers our most comprehensive weapon loading, gun cocking and gun fire sound effects, with high-end, real-time synthesis and unparalleled sound quality – making it the ultimate 'go to' tool-kit for creating dynamic assets.



Cena: Kategorie: <u>Audio</u>, <u>Procesory cyfrowe</u>

OPIS

Out Of The Box Weaponry and Gun Sound Effects

Weaponiser Fully Loaded offers a total of **2734 assets**, **1596 edited weapon recordings**, **13 weapons**, **1088 sweeteners and 39 IRs plus 186 presets** from Bryan Celano (Dead Space, Gears of War 3 and Metal Gear Solid) Jim Stout (Sound Ideas Library, sound designer for Native Instruments and more) <u>George Vlad</u> (Mindful Audio, Door Kickers).

Beat makers and music producers can also access our collection of **drum presets** to layer up and customise their own loops and kits. Weaponiser Fully Loaded also gives you the control to **import your own assets.**

Available to purchase separately, is Weaponiser's <u>Battle Bundle</u> – featuring a staggering 5854 high-quality combat sounds – from sword attacks and rapiers to chainmail, shields, metal, hand-to-hand combat, body falls and impacts plus much more.

Get your **FREE 10-DAY DEMO** with 75 weapon recordings, 4 weapons, 220 sweeteners, 12 IRs and 90 presets. Please note that the demo version includes a reduced number of assets compared to Weaponiser Basic or Fully Loaded. However, the functionality of the plugin is the same. Advanced sound design. VST/AU/AAX plugin.