VSNCG

VSNcg is a fast, easy-to-use Character Generator for reliable On-Air operation. When used along with vsnnews, journalists can easily introduce titles from their PCs using predefined templates.

Cena:
Kategorie: [Broadcast](), [Grafika TV]()

OPIS

VSNcg allows basic titling along with 3D animated logos, including fade and wipe effects and 2D moves. VSNcg supports Unicode characters and is compatible with more than 800 languages such as Arabic, Asian, Russian and Greek, among others.

VSNcg latest versions now feature many new templates for sports, analog/digital clocks, 3D effects, animation import and a template editor.

VSNcg can be enhanced with an external module (vsndata collector) able to create tickers, sports templates, contests, sms tv, votes, etc. through importing external data feeds, XML, RSS, etc. It is now much faster and more powerful (unlimited real-time layers).

VSNcg is the software used for adding graphics to your play-out contents. Thus, the system allows to add titles, images, backgrounds, etc., very easily. The operation can be either manual or semi-automated in case you only own this application, or fully automated in case

you own a playout server. Built-in features allow the creation of sharp and clear graphics to meet the most demanding needs of a television station.

The main features of the VSNcg application are:

- Accepts both True Type and Unicode fonts.
- Allows implementing graphics and sequences in BMP or TGA formats, in order to show dynamic or 3D graphics.
- Defines color areas with framing, shadow and transparency attributes. Background color as well.
- Acts independently on each of the elements overlayed in the video.
- Manual control of overlays.
- Semi automatic control with a built-in timer for the insertion, duration and erasure of titles and graphics with effects such as scroll, move, fade and wipe.
- Automatic control from a vsn rundown.
- Acts as a TV bug/logo generator.
- Allows the reception, management and broadcasting of SMS messages through the module vsndatacollector.
- It also allows automated import of XML files and their updates, to show tickers and dynamic information from external servers.
- Shows dynamic or 3D graphics.
- Creates templates with counters, timers and clocks.